



Chris Cobley

Email: chriscobley99@gmail.com

Key Competencies & Skills

- Excellent proficiency with Photoshop, Premiere, After Effects, 3DS Max
- Excellent animator with special attention to the principles of animation
- Proficient with UE4 and Unity
- Experienced with Maya
- Quick learner
- Works well in teams
- Results-oriented
- Ability to visualize layouts
- Aural skills, a sense of timing and attention to detail
- Can take criticism and learn from it
- Ability to complete tasks in a timely manner, in spite of competing demands.

Personal Statement

Currently a second year Game Design student at the University of Gloucestershire in Cheltenham, England. Pursuing a degree in Computer Game Design that includes a placement year before final year. Seeking an internship or permanent job in a reputable company where I can build on the skills attained at University and gain some real-world experience in Game Design or a related area.

I am a British citizen, born in Barbados. Avid video game and sports enthusiast who represented his country in golf and is currently a member of the University's golf and futsal teams. Worked as a graphic design intern at a University last summer. Also designed several amateur games. Portfolio available at:

<https://www.chriscobley.com>

My career goal is to be a top-class designer, creating exciting popular games and apps that appeal to all ages.

Work Experience

Graphic Design Intern

06/2017 to 07/2017 & 07/2019 to 08/2019

University of the West Indies - Barbados

Worked with the Educational Media Services team at the University to respond to client requests for multimedia services; gained valuable experience in graphic design, video editing and photo editing, using Photoshop. Worked well in a team as well as independently. Learnt how to respond new challenges and deal with sudden hiccups.



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Interests & Achievements

- Esports
- Adventure Games
- MOBAs
- First Person Shooters
- Football
- Golf

Represented Barbados in various junior golf tournaments from 2010-2017

Currently the captain of the University of Gloucestershire Futsal team as well as a member of the University of Gloucestershire Golf team.

Created and hosted the Caribbean's first VALORANT tournament where teams from 20 different countries competed over the span of a month.

Co-Founder of Fort George FC. A Barbados-based football club looking to enter Division 3 of the National Leagues.

Education and Training

2017 - Present: Bachelor of Arts Degree in Game Design - University of Gloucestershire, Cheltenham, England, United Kingdom | *Expected graduation date:* June 2021.

Currently studying 3D modelling, animation, user interaction, audio, level design and creative skills.

2011-2017: Attended Queen's College (High School) Barbados

Successfully obtained passes in eight (8) CSEC subjects (GCSE equivalent), including Mathematics, English Language and Information Technology. Also obtained passes in four (4) CAPE subjects (A'Level equivalent).

August 2013: iDTech Game Development Academy Summer Camp – Harvard University, Boston, USA,

Successfully completed game projects using Photoshop, Maya and UE4.

Contact Information

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Saltford,
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Referees

1. John Moss, Game Design Tutor at the University of Gloucestershire - Jmoss3@glos.ac.uk

2. Rachel Brooks, Game Design Tutor at the University of Gloucestershire – rbrooks1@glos.ac.uk

3. Chelston Lovell, Head of the Educational Media Services Department at the University of the West Indies - chelston.lovell@cavehill.uwi.edu